

5.2 Design

[Return to Public Questions](#) [Provide Feedback](#)

Overview

[Return to Top](#)

Specific Questions

[Return to Top](#)

- Question: 15. Should a CBDC pay interest? If so, why and how? If not, why not?
- Question: 16. Should the amount of CBDC held by a single end user be subject to quantity limits?
- Question: 17. What types of firms should serve as intermediaries for CBDC? What should be the role and regulatory structure for these intermediaries?
- Question: 18. Should a CBDC have “offline” capabilities? If so, how might that be achieved?
- Question: 19. Should a CBDC be designed to maximize ease of use and acceptance at the point of sale? If so, how?
- Question: 20. How could a CBDC be designed to achieve transferability across multiple payment platforms? Would new technology or technical standards be needed?
- Question: 21. How might future technological innovations affect design and policy choices related to CBDC?
- Question: 22. Are there additional design principles that should be considered? Are there tradeoffs around any of the identified design principles, especially in trying to achieve the potential benefits of a CBDC?

☐ [nick]Remove overview section? Or are you going to add to it?

From:
<https://www.omgwiki.org/CBDC/> - OMG Central Bank Digital Currency (OMG-CBDC) Working Group (WG) Wiki

Permanent link:
https://www.omgwiki.org/CBDC/doku.php?id=cdbc:public:cdbc_omg:04_doc:20_comments:dsn:start&rev=1652752537

Last update: 2022/05/16 21:55

