

Object-Oriented Programming (OOP)

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Object-Oriented Programming (OOP) refers to a type of computer programming (software design) in which programmers define the data type of a [data structure](#), and also the types of operations (functions) that can be applied to the data structure.

In this way, the data structure becomes an [object](#) that includes both data and functions. In addition, programmers can create relationships between one object and another. For example, objects can inherit characteristics from other objects.

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