

# Performance

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[See 2.2.8 Performance](#)

**Performance** is the ability of a system to accomplish the required functionality at or under the required specification limits. The limits are generally provided relative to time. For example, so-many transactions per second, so-many updates per millisecond, so-many recorded entries per second, etc. The [specifications](#) can also include accuracy, precision or even efficiency of other dependent systems as requirements.

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