

# Should (Requirement)

[Return to Glossary](#)

**Should is not per se the specification of a requirement** but is used to capture Goals, non-mandatory provisions. Should is used to indicate a goal which must be addressed by the design team but is not formally verified.

Why include should (goal) statements in your requirement document? Because you may have a very important issue that you want to communicate to the developers, but can't think of a way to do so in the form of a verifiable requirement. For example, NASA was developing a jet pack called SAFER and one of the requirements read "The SAFER shall not impede crew mobility". Well anything but a decal will probably impeded crew mobility so how am I going to verify that statement if it is written as a requirement? I can't. So, now that I recognize this, I change the statement from a requirement "shall" to a goal "should" and then I ask my designers and developers at every subsequent review, "how are you going to design the jet pack so that it does not impeded crew mobility"?

Source: <https://reqexperts.com/2012/10/09/using-the-correct-terms-shall-will-should/>

From:

<https://www.omgwiki.org/dido/> - DIDO Wiki

Permanent link:

[https://www.omgwiki.org/dido/doku.php?id=dido:public:ra:xapend:xapend.a\\_glossary:s:should\\_req&rev=1612199624](https://www.omgwiki.org/dido/doku.php?id=dido:public:ra:xapend:xapend.a_glossary:s:should_req&rev=1612199624)

Last update: 2021/02/01 12:13

