

The Java® Language Specification SE 8 Edition

[return to the IETF Standards](#)

Table 1: Data sheet for The Java® Language Specification

Title	The Java® Language Specification
Acronym	Java
Version	SE 8 Edition
Document Number	
Release Date	13 February 2015
Reference	https://docs.oracle.com/javase/specs/jls/se8/html/

Note: The following is an excerpt from the official site. It is provided here as a convenience and is not authoritative. Refer to the original document as the authoritative reference.

Introduction

The Java® programming language is a general-purpose, concurrent, class-based, object-oriented language. It is designed to be simple enough that many programmers can achieve fluency in the language. The Java programming language is related to C and C++ but is organized rather differently, with a number of aspects of C and C++ omitted and a few ideas from other languages included. It is intended to be a production language, not a research language, and so, as C. A. R. Hoare suggested in his classic paper on language design, the design has avoided including new and untested features.

The Java programming language is strongly and statically typed. This specification clearly distinguishes between the compile-time errors that can and must be detected at compile time, and those that occur at run time. Compile time normally consists of translating programs into a machine-independent byte code representation. Run-time activities include loading and linking of the classes needed to execute a program, optional machine code generation and dynamic optimization of the program, and actual program execution.

The Java programming language is a relatively high-level language, in that details of the machine representation are not available through the language. It includes automatic storage management, typically using a garbage collector, to avoid the safety problems of explicit deallocation (as in C's free or C++'s delete). High-performance garbage-collected implementations can have bounded pauses to support systems programming and real-time applications. The language does not include any unsafe constructs, such as array accesses without index checking, since such unsafe constructs would cause a program to behave in an unspecified way.

The Java programming language is normally compiled to the bytecode instruction set and binary

format defined in The Java Virtual Machine Specification, Java SE 8 Edition.

From:
<https://www.omgwiki.org/dido/> - **DIDO Wiki**

Permanent link:
https://www.omgwiki.org/dido/doku.php?id=dido:public:ra:xapend:xapend.b_stds:defact:orcle:java&rev=1558570910

Last update: **2019/05/22 20:21**

