# Windows IoT

Return to Operating Systems

**Windows IoT**, formerly **Windows Embedded**, is a family of operating systems (OSs) from Microsoft designed for use in embedded systems. Microsoft currently has three different subfamilies of operating systems for embedded devices targeting a wide market, ranging from small-footprint, real-time devices to point of sale (POS) devices like kiosks. Windows Embedded operating systems are available to original equipment manufacturers (OEMs), who make it available to end users preloaded with their hardware, in addition to volume license customers in some cases.

In April 2018, Microsoft released Azure Sphere, another operating system designed for IoT applications running on the Linux kernel.

Source: https://en.wikipedia.org/wiki/Windows_IoT

| Datasheet | |
|---|---|
| **Developer** | Microsoft |
| **Written in** | |
| **OS family** | Microsoft Windows |
| **Working state** | |
| **Source model** | Closed-source, Source-available (through Shared Source Initiative) |
| **Initial release** | |
| **Latest release** | |
| **Available in** | |
| **Platforms** | |
| **Kernel type** | Hybrid Kernel |
| **Default user interface** | |
| **License** | Commercial proprietary software |
| **Official Website** | https://developer.microsoft.com/en-us/windows/iot |

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